

Adam Walls EFFECTS



MARVEL STUDIOS THUNDERBOLTS* *THE NEW AVENGERS

Alexei Shostakov / Red Guardian

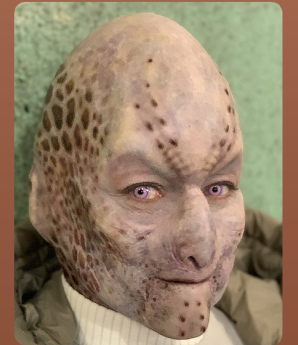
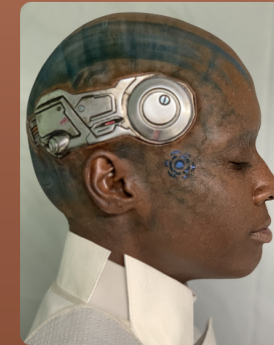
David Harbour reprising his role in the MCU. His look in the film consisted of 5 unique stages of makeup. The looks consisted of multiple facial transfer appliances, dirt, blood, glass shrapnel, fake teeth, fake tattoos and for the reshoots, a fake beard with a hair punched silicone bald cap created by Vincent Van Dyke FX. Eric Garcia assisted with the baldcap makeup during reshoots.

GUARDIANS OF THE GALAXY VOLUME 3

Kraglin / Stunts & Aliens

Sean Gunn reprising his role of "Kraglin" was Adam's main focus on the film. His look consisted of silicone prosthetics, transfer appliances, fake teeth, tattoos and a remote control lighting element.

All other aliens consisted of silicone or foam prosthetics, contact lenses, hair pieces, false teeth, gloves and under support structures. Prosthetics created by Legacy FX. Makeup partners include, Smanatha Ward, Mike Ornelez, Laura Dandridge, Gabby Navarrete & Michelle Miller.





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Antonia Dreykov / Taskmaster

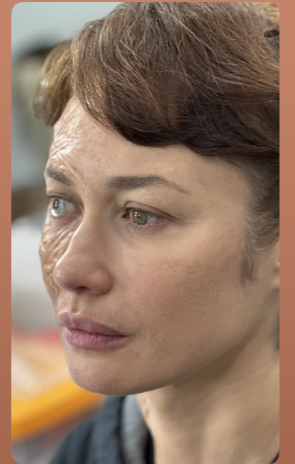
Fan favorite Olga Kurylenko as Taskmaster in Thunderbolts. Her look was a direct match to her look in Black Widow. Molds were gathered and new silicone prosthetics were run for the film. There was a missing mold so a new jaw line prosthetic was sculpted and created to match the reference photos from the original film. New sculpture and FX makeup by Adam Walls. Beauty makeup by Amanda Bianchi.

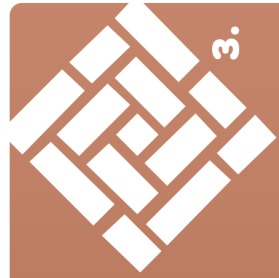


Kunta Kinte / Chicken George / Jewitt

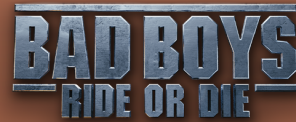
Malchi Kirby, Rege-Jean Page and Mark Rolston all age over the four episodes of 2016's remake of 'Roots.' Unlike Jewitt's 3 stage, old age stipple technique, both makeups for Kunta Kinte and Chicken George contained multiple old age prosthetics. Due to the heat and conditions of shooting on location in Louisiana, the prosthetics were run as transfers by Autonomous FX South for the projects. Kunta Kinte's back prosthetic was a mix of transfers and silicone prosthetics.

Back Prosthetic applied with Makeup Artist, Bailey Domke





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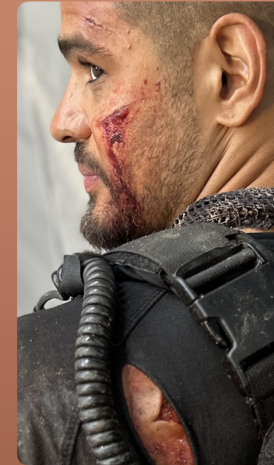
On Site Makeup FX Supervisor

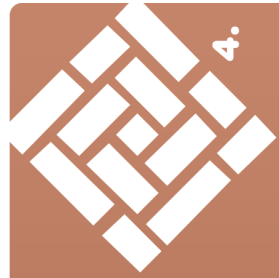
In addition to applying beauty and corrective makeup, Adam also created all makeup FX prosthetics and appliances for the film. Injuries included cuts, scratches, swollen appliances, glass shrapnel, dress blood, cigarette burns, alligator bites and torn fingernails. This was a fast moving production requiring the makeup department to pivot quickly to the evolving needs of the production.



Member of the Makeup FX Department

Over the course of 2 seasons on the show, Adam worked as the on set representative for the makeup fx department. Working directly under designer Elvis Jones, Adam applied countless prosthetics and painted full silicone bodies that were prepped for the autopsy table. Makeups ranged from injuries and burns to tattoo application and full silicone body fabrication. All major materials used to create each episodes victim.





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EFFECTS



Wilson Fisk / Kingpin

Initially brought in by Dept. Head Jillian Erickson, Adam Walls refined the Kingpin look for Echo over the course of several months. After 7+ sculpts for the scar, addressing notes and changes from the production team, Vincent and Marvel, a final scar look was settled on. In creating the magnetic eyepiece, a similar design process was followed. Once the final form was decided on, 14 different color schemes were created for approval before the final frosted glass version was chosen.

CHAOS
WALKING

Mayor Prentiss

During a second round of reshoots for the film, Adam was brought in to reproduce a facial scar for Mads Mikkelsen. Using paint and collodion, this scar was faithfully reproduced to match what was shot during principal photography. The scar was created and skin cared for each day of the two week reshoot. Dress blood and dirt continuity was also maintained during the shoot.



Adam Walls SFX EFFECTS



THE LOST CITY

Alan / Trainer / Ugly

While filming the project, Key Makeup Adam Walls was responsible for the on site makeup fx. For Channing Tatum, this included daily tattoo cover, injury makeup, dirt application, leech application, custom rash tattoos and occasional muscle airbrushing. For Brad Pitts this included tattoo and scar application. Lastly, the character "Ugly" had custom sculpted scars that were applied for his character.
Channing Tatum's straight makeup by Robin Fredriksz. Brad Pitt's straight makeup by Stacy Panepinto

PROJECT POWER

Art & Frank

During the filming of Project Power, Key Makeup Adam Walls created all of the continuity orientated injury and scar makeup fx for the film on site. This included cuts, scratches and burns for Jamie Foxx's Art and scars and tattoos for Joseph Gordon-Levitt's Frank.

Foxx's daily makeup by Lana Mora. Gordon-Levitt's daily makueup by Stacy Kelly.
Creature Makeup FX by Mike Marino





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EFFECTS



THE
PURGE

Makeup Effects Designer

Over the course of two seasons, multiple makeups, gags and rigs were used to create the dystopian world of The Purge. During this show Adam started developing clear prosthetics that drastically sped up makeup application times. Many custom prosthetics were sculpted and created for the show but many of Adam's stock prosthetics were key in making the show run effectively and on budget.

ZOMBIELAND
DOUBLE TAP

Special Effects Makeup Artist

As a member of the makeup FX team, artists were required to apply multiple makeups on multiple actors each day. Given a tight timeframe, the team was able to create zombie hordes quickly and efficiently by staying disciplined with prosthetic use and by sticking to the predetermined timeframe.

All prosthetics created by Tony Gardner of Alterrain FX

